

Curriculum Map



Year 1

	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
Science	Humans	Materials	Animals	Magnets	Plants	
	Seasonal Changes					
History	Communication		Victorians		Victorians – Global	
Geography		Maps, local area, basic geographical vocab Collect weather data- Autumn	Collect weather data- Winter	UK knowledge, geography skills, vocab, fieldwork Collect weather data- Spring		Collect weather data- Summer Weather patterns
Art		Sculpture -3D map? Luke Jerram?		Self portraits Frida Kahlo?	Sketching & Painting Van Gogh	
DT	Sheet materials – linked to toys		Cooking – Dips			Textiles – weather mobile
Music	Musical moments	Christmas singing	Air	Musical moments	Musical moments	Animal Rhythms
Computing	Computing systems and networks – Technology around us	Creating media – digital painting	Programming A – moving a robot -	Data and information – grouping data	Creating media – digital writing	Programming B – programming animations
RE	How do we celebrate our journey through life?		How should we live our lives?	Why are some places special?	Why is our world special?	
PSHE	Jigsaw: Being Me in My World Project Evolve: Self-image and identity	Jigsaw: Celebrating Difference Project Evolve: Online Bullying	Jigsaw: Dreams and Goals Project Evolve: Online relationships, privacy and security, managing and online information (Safer internet day)	Jigsaw: Healthy Me Project Evolve: Online Reputation	Jigsaw: Relationships Project Evolve: Copyright and ownership	Jigsaw: Changing Me Project Evolve: Health, wellbeing and lifestyle
PE	Real PE – Personal Non-invasion games: moving a ball	Real PE – Social Real Gym	Real PE – Cognition Real Dance	Real PE – Creative Real Dance	Real PE – Physical Invasion games: travelling	Real PE – Health and fitness Athletics and sports day

Curriculum Map



Year 2

	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
Science	Living things and their environments	Living things and their environments	The Human body & Health	The Human Body and Systems		Matter, Properties and Measurement
History	Communication		Victorians		Victorians - global	
Geography		Southwest of England		Continents, oceans and the equator	Contrasting study: Southwest, England and Guizhou, China	Fieldwork: Human behaviour
Art		Sketching & Watercolours Kandinsky	Collage & digital art – dragons		3D sculptures – plant superheroes	
DT	Construction			Food		Textiles
Music	Water	Christmas singing	Musical moments		Chronology	Musical moments
Computing	Computing systems and networks - Information Technology around us	Creating media – digital photography	Programming A – robot algorithms	Data and information – pictograms	Creating media – digital music	Programming B – programming quizzes
RE	Where do we belong?		Why is Jesus important?		Why are some stories special?	
PSHE	Jigsaw: Being Me in My World Project Evolve: Self-image and identity	Jigsaw: Celebrating Difference Project Evolve: Online Bullying	Jigsaw: Dreams and Goals Project Evolve: Online relationships, privacy and security, managing and online information (Safer internet day)	Jigsaw: Healthy Me Project Evolve: Online Reputation	Jigsaw: Relationships Project Evolve: Copyright and ownership	Jigsaw: Changing Me Project Evolve: Health, wellbeing and lifestyle
PE	Real PE – Personal Non-invasion games: striking and fielding	Real PE – Social Real Gym	Real PE – Cognition Real Dance	Real PE – Creative Real Dance	Real PE – Physical Invasion games: passing	Real PE – Health and fitness Athletics and sports day

Curriculum Map



Year 3

	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
Science	What's inside the earth? - Rocks	Forces and Magnets	Light and Shadows	The human body: Cells, Systems and Health	Plants	The Water Cycle Insects
History	Anglo-Saxons		Vikings		Mayans	
Geography		The Southwest		Europe		Comparing England and Spain
Art		Sketching & pastel Cityscapes Local artists	Sculpture Giacometti			Printing & Collage - rainforest
DT	Food – Stone age bread			Construction – Roman Houses	Textiles - Patchwork	
Music	Musical moments	Christmas singing	Junk percussion	Musical moments	Pitch	Musical moments
Computing	Computing systems and networks – connecting computers	Creating media – stop frame animation	Programming A – sequencing sounds	Data and information – branching databases	Creating media – desktop publishing	Programming B – events and actions in programmes
RE	What is important to me?		How do people express their beliefs?		What does it mean to be religious?	
PSHE	Jigsaw: Being Me in My World Project Evolve: Self-image and identity	Jigsaw: Celebrating Difference Project Evolve: Online Bullying	Jigsaw: Dreams and Goals Project Evolve: Online relationships, privacy and security, managing and online information (Safer internet day)	Jigsaw: Healthy Me Project Evolve: Online Reputation	Jigsaw: Relationships Project Evolve: Copyright and ownership	Jigsaw: Changing Me Project Evolve: Health, wellbeing and lifestyle
PE	Real PE – Personal Real Gym	Real PE – Social Non-invasion games: keeping control	Real PE – Cognition Real Gym	Real PE – Creative Invasion games: sending and receiving	Real PE – Physical Real Dance	Real PE – Health and fitness Athletics and sports day
MFL (Spanish)	I'm Learning Spanish	Seasons	Musical Instruments	Fruit	Ice Cream	Little Red Riding Hood

Curriculum Map



Year 4

	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
Science	Classification of animals	Electricity	Sound	Muscular and Skeletal systems	Changes of State	Materials - Matter
History (Year B)	Anglo-Saxons		Vikings		Mayans	
Geography		UK: Locational investigations and patterns – South East		Global: Locational investigations and patterns – Americas		Contrasting study: Fieldwork: Geodoodle and place motif of Brazil/Peru
Art & Design	Printing & painting William Morris			Sculpture - Jars		Sketching Lowry
DT		Construction & sheet materials Electrical game	Textiles		Cooking	
Music	Musical Moments	Christmas	Water	Musical Moments	Musical Moments	Songs of the City
Computing	Computer systems and networks – the internet	Creating media – audio production	Programming A – repetition in shapes	Data and information – data logging	Creating media – photo editing	Programming B – repetition in games
RE	What can we learn from Jesus?		What does it mean to belong to a religion?		How should we live and who inspires us?	
PSHE	Jigsaw: Being Me in My World Project Evolve: Self-image and identity	Jigsaw: Celebrating Difference Project Evolve: Online Bullying	Jigsaw: Dreams and Goals Project Evolve: Online relationships, privacy and security, managing and online information (Safer internet day)	Jigsaw: Healthy Me Project Evolve: Online Reputation	Jigsaw: Relationships Project Evolve: Copyright and ownership	Jigsaw: Changing Me Project Evolve: Health, wellbeing and lifestyle
PE	Real PE – Personal Invasion games: my space	Real PE – Social Real Gym	Real PE – Cognition Real Dance	Real PE – Creative Non-invasion games: our space	Real PE – Physical Real Gym	Real PE – Health and fitness Athletics and sports day
MFL (Spanish)	Presenting Myself	Family	Goldilocks and the 3 Bears	At the Café	Classroom	My Home

Curriculum Map



Year 5

	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
Science	Materials, Atoms, Properties and Changes	Materials, Atoms, Properties and Changes	Forces	Astronomy	Astronomy	Life Cycles
History	The Tudors		Ancient Egypt		Ancient Egypt	
Geography		Volcanoes & Earthquakes		UK: Locational investigations and patterns		Global: Locational investigations and patterns Natural resources
Art & Design	Collage & sketching Masks		Sculpture		Printing – space Picasso	
DT		Cushions		Cam Toys		Cooking
Music	Musical Moments	Christmas	Musical Moments	Singing	Musical Moments	Trains
Computing	Computer systems and networks – systems and searching	Creating media – video production	Programming A – selection in physical computing	Data and information – flat file data pages	Creating media – introduction to vector graphics	Programming B – selection in quizzes
RE	What does it mean to belong to a religion? - Hinduism		How to we make moral choices? Hinduism & Christianity		Why are some journeys and places special? Christianity & Islam	
PSHE	Jigsaw: Being Me in My World Project Evolve: Self-image and identity	Jigsaw: Celebrating Difference Project Evolve: Online Bullying	Jigsaw: Dreams and Goals Project Evolve: Online relationships, privacy and security, managing and online information (Safer internet day)	Jigsaw: Healthy Me Project Evolve: Online Reputation	Jigsaw: Relationships Project Evolve: Copyright and ownership	Jigsaw: Changing Me Project Evolve: Health, wellbeing and lifestyle
PE	Real PE – Personal Invasion games: my tactics	Real PE – Social Real Dance	Real PE – Cognition Real Gym	Real PE – Creative Non-invasion games: our tactics	Real PE – Physical Real Gym	Real PE – Health and fitness Athletics and sports day
MFL (Spanish)	Do You Have a Pet?	What is the Date?	The Weather	Habitats	Olympics	Clothes

Curriculum Map



Year 6

	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
Science	Classifying Living Things	Circulatory and Respiratory System	Light		Evolution and Inheritance	Electricity
History	The Tudors		Ancient Egypt (New kingdom)		Ancient Egypt (Old kingdom)	
Geography		Rivers and the water cycle		UK: Locational investigations and patterns		Climate change
Art & Design	Screen printing			Painting Portraits: Hans Holbein		Painting & Digital Art – superhero art Stan Lee & Lichtenstein
DT		Cooking	Textiles		Construction	
Music	Water	Christmas singing	Chronology	Musical moments	Musical moments	Leavers service performance
Computing	Computer systems and networks – communication and collaboration	Creating media – web page creation	Programming A – variables in games	Data and information – introduction to spreadsheets	Creating media - 3D modelling	Programming B – sensing movement
RE	What does it mean to belong to a religion? Islam		Why do religious books and teachings matter? Islam and Christianity		What do people believe about life? Christianity and Buddhism	
PSHE	Jigsaw: Being Me in My World Project Evolve: Self-image and identity	Jigsaw: Celebrating Difference Project Evolve: Online Bullying	Jigsaw: Dreams and Goals Project Evolve: Online relationships, privacy and security, managing and online information (Safer internet day)	Jigsaw: Healthy Me Project Evolve: Online Reputation	Jigsaw: Relationships Project Evolve: Copyright and ownership	Jigsaw: Changing Me Project Evolve: Health, wellbeing and lifestyle
PE	Real PE – Personal Invasion games: team tactics	Real PE – Social Real Dance	Real PE – Cognition Real Gym	Real PE – Creative Competitions involving selected sports	Real PE – Physical Athletics and sports day	Real PE – Health and fitness Swimming and Outdoor adventurous activities
MFL (Spanish)	At School	The Weekend	World War II	Planets	Habitats	Me in the World

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